## English

## Tuesday 30th June

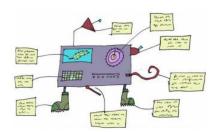
## Gadgets!

Later on in the week you are going to write a persuasive advert to sell your unbelievably cool gadget!



First, you need to decide what your gadget looks like and describe the incredible features that it has!

Task - Draw a diagram of your gadget and label its features - for each feature write a brief description about what it does, why it's needed, and why it is so brilliant (this will help you when you come to your plan tomorrow)! Add some colour and make it look super!



## <u>Ideas:</u>

Before you start to design your gadget, jot down some ideas first:

- Who is the gadget for?
- Catchy name?
- Key features?
- Bonuses/Extras that the gadget can do?
- Key reason for purchasing it?

Below are some further ideas, however, if you have your own, then feel free to design that.



 A different gadget for a spy: watch, glasses, car, pen, suitcase,



 A gadget for your home: bedroomcleaner, chore-completer, sister-trapper...



 A gadget for school: homework machine, teacher-pleaser, exam-cheater, classroom-tidier....

Design yours!

4) The Teacher-Pleaser Machine



5) Spy Watch 2,000



6) Automatic bedroom-cleaner



7 Spy Car T4000