

English

Wednesday 1st July and Thursday 2nd July



You now have a clear understanding of the story and have used a range of descriptive language to describe an additional setting.

Today and tomorrow you are going to plan and **write a sequel** to the story!

You can either:

- Keep to the same story structure as the modelled text - Sammy will return to the bookshop but this time is transported to a different world. What happens? How does this happen? What problems will he encounter? What characters will he meet?

OR

- Use the structure of the story but change: the setting (not a bookshop); main character; setting where they are transported to; ending (do they return safely or with one of the characters they met?).

Your title could be: The Impossibly Possible Bookshop: The Land of the Dead!

Use the setting that you described yesterday as this will help.

Key skills:

- Descriptive language to engage the reader
- Third person
- Chronological order of events
- Varied sentence openers

*Vocabulary Word Mat - use the word mat attached to help.

**Always refer back to the model text to help.*

Use the planning template to help prompt your ideas before you start:

| | | Bare bones of the story | The Impossibly Possible Bookshop | YOUR IDEAS |
|-----------------|---|---|--|---|
| Opening > | O | <ul style="list-style-type: none"> Main character/s (MCs) visit a setting | <ul style="list-style-type: none"> Sammy and Grandmama go into the nearby town | Who will your MC be and where do they visit? |
| Build up > | B | <ul style="list-style-type: none"> MC finds something (a portal) that takes them to another world. | <ul style="list-style-type: none"> While Grandmama is in post office, Sammy enters a bookshop and the Tree Goblins world when he opens a book | Where does your character find the book/portal to the other world? Is it the same bookshop or somewhere else? |
| Problem > | P | <ul style="list-style-type: none"> MC explores other world & strange things happen. | <ul style="list-style-type: none"> Sammy joins the Tree Goblin birthday celebrations and meets Treerumple the goblin | Where does your MC end up? Who is there? What party is happening? Who do they meet? |
| Resolution > | R | <ul style="list-style-type: none"> MC returns home. | <ul style="list-style-type: none"> Sammy is given a gift and returns home. | Who will your MC be and where do they visit? What gift or object will they bring back? |
| Ending > | E | <ul style="list-style-type: none"> MC wants to return to new world | <ul style="list-style-type: none"> Sammy says thank you to the man in the bookshop and asks his Grandmama if they can return tomorrow. | What happens when your character returns to where they started? |

