

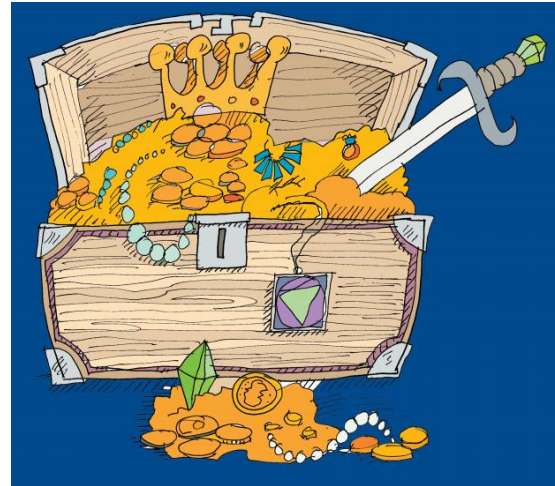
## English

Monday 13<sup>th</sup> July

### Treasure!

*Imagine stumbling across hidden treasure the next time you are out on the beach or in the woods with your friends. What would you do?*

*Open the treasure chest? Keep it all to yourself? Hand it in to the police? Show it to your family?*

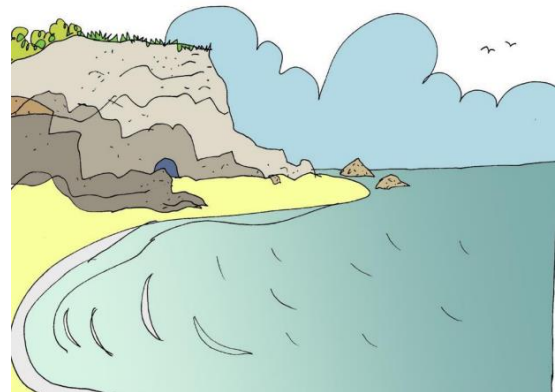


*I think we have probably all thought about this! Treasure or precious objects are often used in myth, legend, cartoons, books and films. This week, we will use treasure and interesting objects as the stimulus to write fantastic adventure stories with a key focus being: 'suspense'.*

Read the model text below which creates good suspense:

### Adventure at Sandy Cove

"Hurry up," shouted Joe as he climbed over the rocks. Carefully, Rahul followed. The two boys stopped at a rock pool and began to search for shells. "Hey, what's this?" shouted Joe to Rahul. In the rock pool was a small, black box wrapped in plastic. The boys tugged it loose. What was inside? Joe pressed the silver catch and the lid popped open. The box was full of sparkling jewels!



At that moment, a scruffy old man shouted at the boys. His wolf-like dog barked menacingly. Joe snapped the lid down, picked up the box and the two boys began to scramble over the rocks. They slipped and struggled towards the cliffs.

"Quick! Let's hide in here," said Joe, rushing into a cave. It was dark and damp inside and they could hear water dripping. They felt their way further in and crouched behind a rock. Rahul's heart pounded like a

bass guitar. All at once, the scruffy man appeared at the cave mouth. He shone a torch around. The light cast shadows on the cave wall. The children ducked down and kept as still as stone, but the dog could sense them. It padded closer and closer, growling menacingly. Rahul gripped Joe's arm. They could see its white teeth, smell its damp hair and feel its hot meaty breath.

Suddenly, there was a distant shout. "Here, dog!" hissed the man, roughly grabbing its collar. "Those boys have got away - quick, after them!" Joe and Rahul held their breath until they could hear the sound of the man and his dog stumbling back across the rocks. They waited for a long while before creeping out. Even though the beach was empty, the boys ran home as fast as they could.

At first, Mum didn't believe them. It was only when Joe opened the box that she decided to call the police. When the police arrived, they told Mum that the big house up the road had been burgled only the night before. They had spent all day searching for a trace of the jewels. Their only clue had been the footprints of a large dog. Joe shut his eyes. He could imagine the headlines: 'PRICELESS JEWELS FOUND BY SCHOOLBOY DETECTIVES. And there was a reward too!

### Story-telling and mapping

Drawing a story map is a great way of identifying and remembering the key events in a story (plus identifying key actions for words like suddenly, at that moment, carefully, at first). Look at the example image below and see if you can re-tell the story using this story map.

Task - design your own story map to re-tell the story: 'Adventures at Sandy Cove'. Be creative (but accurate) with your images

## Adventure at Sandy Cove

