

English

Thursday 16th & Friday 17th July



It's time to plan and write your story!

Remember to use the structure of the story, *but change the main character, setting and object!*

For a cracking finding tale you are going to need an object that interests both the characters in your story and your reader. Here are some categories and examples of objects to choose from:

Treasure

gold, money, jewels,
locket, coins ...

Technology

mobile phone, laptop ...

Writing

scroll, letter, newspaper,
book, coded message ...

Bags

suitcase, rucksack ...

Locked

door, locker, chest ...

History

medals, time capsule ...

Images

painting, photograph ...

Possessions

glasses, locket, ring ...

Living

egg, bones, fossils ...

Below is an example of a 'boxed up plan' showing the original story and ideas for your own (zoom in if you struggle to see it!):

Structure	Original	Your own
<u>Opening</u> MCs find something	<ul style="list-style-type: none"> Joe & Rahul - beach Searching for shells Find small black box Tug it loose Sparkling jewels inside. 	<ul style="list-style-type: none"> 14 older brother - younger brother 9 (Marc) (Zak) dog sniffs out (and digs) dinosaur bones neighbours garden - panel
<u>Build up</u> Someone sees them. MCs escape	<ul style="list-style-type: none"> Scruffy, old man shouts at boys. Dog barks at them. Joe picks up box and they run! 	<ul style="list-style-type: none"> old grumpy comes out of the house and shouts at the boys hide in the garden shed
<u>Problem</u> MCs hide somewhere. Someone follows, comes close.	<ul style="list-style-type: none"> Hide in a dark, damp cave. Man and dog appear at cave mouth and look for them. Dog comes into cave. Boys are really scared. Dog gets close. 	<ul style="list-style-type: none"> shed - cobwebs, jars, bottles snake in a tank man comes in to look for them TRAP DOOR - hold their breath (hand over dog) footsteps of men above them
<u>Resolution</u> Someone leaves MCs escape	<ul style="list-style-type: none"> Man shouts for dog to leave and they look for boys on the beach. Boys wait and then run towards home. 	<ul style="list-style-type: none"> phone rings (mobile/home) man goes to answer it they creep out (tip toe) back through the fence run home, dog on lead.
<u>Ending</u> MCs find out about object. MCs become heroes	<ul style="list-style-type: none"> Mum doesn't believe them but Joe sees the box and calls the police. Police have been searching for a big hawk was burgled last night. Joe's footprints. See newspaper report. 	<ul style="list-style-type: none"> Dad works at museum so recognises the box as Velociraptor so takes to museum. Named after them and mentioned in school.

Now it is time to do! You can just write your ideas in bullet points or try to draft your writing in sentences. The more you get on your plan, the easier your writing will be! If you want more paragraphs or sections you could split some of the boxes in two.



Underlying pattern of a FINDING TALE	Plan of your ideas/innovation
Opening <i>Main characters in an everyday setting</i> <i>Find an interesting object</i>	
Build up <i>Danger arrives</i>	
Dilemma <i>Danger increases and it looks like there is no escape</i>	
Resolution <i>Danger overcome in some way</i>	
Ending <i>Main characters safe</i> <i>More information revealed about the object/rewards.</i>	

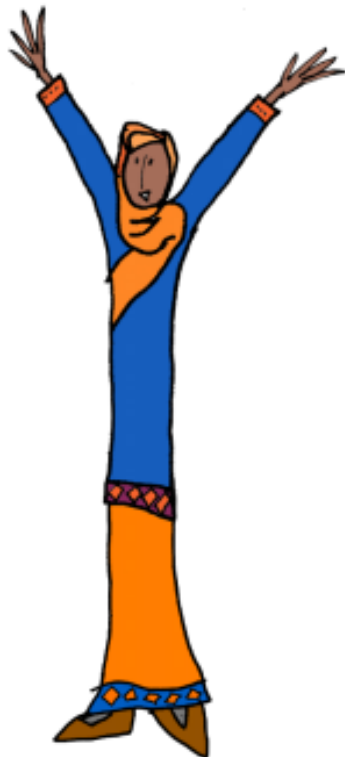
It's time to write your adventure story!

To help you with your writing, you have lots of different things to help you now:

- ✓ The model text – *Adventure at Sandy Cove*
- ✓ The toolkit for suspense
- ✓ The grammar/toolkit games
- ✓ Your ideas page
- ✓ The drawing you did of your setting
- ✓ And, most importantly, your plan!

Remember to use a range of sentences, adventurous vocabulary and punctuation to build suspense!

Extension – Performing your writing



Top tips for performing your writing:

- a. Know your writing really well so you can focus on the performance – practise a few times before you record it.
- b. As we are trying to create suspense in our writing, you could use some music or sounds to increase the tension! This could be footsteps, a drum, or anything else you think might make a creepy sound.
- c. Think about the tone of voice you are going to use on certain words or lines. Remember the threat level is different at different parts of the story so you can slow down your reading or speed it up when things get tense!
- d. If you have more than one character in your story, you could use different voices, like your teachers do in class, or convince a family member or school friend to help you out.
- e. Be confident and enjoy it! Try not to re-record yourself 1,000 times trying to make it perfect.