

Year 3 Maths Medium Term Plan

	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Term 1	<p>Number and place value</p> <p>To represent 3 digit numbers (concrete)</p> <p>To find 1, 10 or 100 more than a given number (concrete).</p> <p>To recognise the place value of each digit in a three digit number.</p>	<p>Addition</p> <p>To use partitioning to add</p> <p>To use a number line for addition</p> <p>To solve missing number problems</p> <p>To add a three digit number and ones without regrouping (see progression year2)</p>	<p>Subtraction</p> <p>To find the difference using a number line (for near numbers)</p> <p>To use number bonds to subtract mentally (see mental strategies below for progression and next page for exemplification)</p> <p>To subtract without regrouping (see year 2)</p>	<p>Multiplication</p> <p>To use number bonds for factors and products</p> <p>To understand how place value changes when multiplying by 10</p> <p>To calculate two digit numbers multiplied by one digit numbers</p>	<p>Division</p> <p>To use number bonds for factor and products (using multiples of 3,4 and 8)</p> <p>To identify missing factors</p> <p>To derive related division facts from known multiplication facts</p> <p>To use the distributive property strategy to divide 'friendly' numbers.</p>	<p>Measure – Time</p> <p>Tell and write the time from an analogue clock (standard clock and with Roman numerals).</p> <p>To match digital and analogue clocks.</p>	<p>Revise any skills. Ensure place value is secure.</p>
	<p>>To count in multiples of 6,7 and 9</p> <p>> To count in multiples of 25 and 1000</p> <p>>To count backwards through zero to negative numbers.</p> <p>>To find 1,10, 100, 1000 more than any given number (with 4 or more digits)</p> <p>> To find 1,10, 100, 1000 less than any given number (with 4 or more digits)</p> <p>>To multiply by 10, 100 and 1000 (understanding that digits move to the left when multiplied by 10...).</p> <p>>To know what the value of each digit is up to 10,000.</p>	<p>>Rapid recall of all addition facts up to and including 20</p> <p>>Derive quickly addition doubles from 1+1 to 20+20 e.g. 19+19=38</p> <p>>Doubles of multiples of 5 from 5+5 to 100+100 e.g. 95+95 = 190</p> <p>>Derive quickly pairs of multiples of 5 that total 100: e.g. 65 + 35</p> <p>>Know by heart all multiples of 100 that total 1000: e.g. 400 + 600 = 1000</p> <p>>Add several numbers by: making ten & adjusting.</p> <p>>Use number bonds to mentally subtract a 1-digit number from: -a 2-digit number within 100 with or without regrouping.</p> <p>> Subtract a single digit from a multiple of 100.</p> <p>>Subtract a pair of multiples of 10, crossing 100.</p>	<p>>Partition and recombine: e.g. $24 + 35 = 20 + 30 + 4 + 5 = 59$</p> <p>>Identify the corresponding subtraction facts. e.g. $22+57 = 79$ and $79-57=22$ etc.</p> <p>>Add a two-digit number to a multiple of 100.e.g. $200+64$</p> <p>>Add a two-digit number to a multiple of 10 crossing 100. e.g. $80 + 34 = 114$</p> <p>>Subtract a multiple of 10 from a 2 digit number crossing 100</p> <p>>Subtract a pair of multiples of 100 crossing 1000</p> <p>>Subtract 100 from any 3 digit number, without crossing 1000</p> <p>>Consolidate subtracting a single digit from a 'teens' number, crossing 10 (use two steps and cross ten as the middle stage: $15-8 = 7$)</p>	<p>>Rapid recall of 3, 4 and 8 times tables</p> <p>>Count forwards and backwards in 3s from any given number.</p> <p>>Count forwards and backwards in 4s from any given number.</p> <p>>Count forwards and backwards in 8s from any given number.</p> <p>>To use the 2,5 and 10 times table to derive other multiplication facts</p> <p>> To know doubles of all numbers up to 50</p>	<p>>To use number bonds for factor and products (using multiples of 3,4 and 8)</p> <p>>To identify missing factors</p> <p>> To derive related division facts from known multiplication facts</p> <p>>To use the distributive property strategy to divide 'friendly' numbers.</p> <p>>To divide a two digit number by a one digit number (in concrete with and without remainders).</p>	<p>>To know the number of seconds in a minute.</p> <p>>To know the number of days in each months.</p> <p>>To know the number of days in a year and leap year. (365 days, 52 weeks or 12 months)</p> <p>>To know own date of birth and say who is older/younger.</p> <p>>To count around the clock in 5s.</p> <p>>To know the days of the week, months and seasons in order.</p>	

			I know this because 15-5-3 = 10-3= 7) >Find pairs of numbers with a difference of 29, 16...				
Term 2	Fractions, decimals and percentages To identify unit fractions of objects, shapes and length. (a unit fraction has 1 as the numerator) To identify non-unit fractions of objects, shapes and length. (a non-unit fraction has >1 as the numerator) To calculate fractions of a quantity	Fractions, decimals and percentages To recognise equivalent fractions To recognise that tenths arise from dividing an object into ten equal parts	Geometry – Properties of Shapes To draw and describe 2-D shapes (reflective symmetry, regular, irregular) To make 3-D shapes using modelling materials. To recognise 3-D shapes in different orientations.	Statistics To interpret and present data using bar charts To interpret and present data using pictograms To interpret and present data using tables	Measure – volume and capacity To measure and compare volume in l/ml.	Measure – length and mass To measure and compare lengths in m, cm and mm. To measure and compare mass in Kg and g.	Four operations-context volume, capacity, length and mass To use multiplication and division to scale by integers. To solve measurement problems using both addition and subtraction.
	>To identify unit fractions of objects, shapes and length. (a unit fraction has 1 as the numerator) > To identify non-unit fractions of objects, shapes and length. (a non-unit fraction has >1 as the numerator) To calculate fractions of a quantity To recognise equivalent fractions.	>To identify unit fractions of objects, shapes and length. (a unit fraction has 1 as the numerator) > To identify non-unit fractions of objects, shapes and length. (a non-unit fraction has >1 as the numerator) To calculate fractions of a quantity To recognise equivalent fractions.	> To know the names of 2D shapes and 3D shapes > To verbally explain the properties of 3D shapes.	>To count ‘up’ a counting stick in intervals of 1, 2, 5, 10 >To count up a counting stick in intervals of any number. >To quickly count up scores when voting takes place. Respond to questions: How can we find out? >What information shall we collect and how? How shall we organise it? >To hypothesise: How would the graph be different if ... (in relation to travel to school) it were a wet day December If there were no buses? If we asked year six	>To be able to multiply and divide with powers of ten. >Revise other mental maths skills from Y3.	>To be able to multiply and divide with powers of ten. >Revise other mental maths skills from Y3.	
Term 3	Number and place value – To use part, part whole to partition numbers in different ways. To compare numbers up to 1000 To order numbers up to 1000	Geometry – Properties of Shapes To measure and calculate perimeter of 2D shapes.. To recognise angles as a property of shape. To identify angles in the environment.	Fractions, decimals and percentages – To compare fractions (fractions with the same denominator) To order fractions (fractions with the same denominator)	Fractions, decimals and percentages – To recognise equivalent fractions (see exemplification year 4)	Addition and subtraction – To add a three digit number and tens without regrouping (see progression year2) To add 2 three-digit numbers without regrouping To add three-digit numbers with regrouping (revert to expanded method if tricky)	Multiplication and division – To carry out short multiplication without regrouping To carry out short multiplication with regrouping in ones, tens and hundreds	

		To recognise angles as a description of a turn. (half turn, three quarters turn, 360°) To identify right angles, linking to turns and identifying $>$ $<$ $=$ right angles. (acute, obtuse)	To compare fractions with different denominators		To subtract with regrouping in tens and ones To subtract a 3 digit number with regrouping in hundreds and tens To subtract a 3 digit number with regrouping in hundreds, tens and ones	To divide a two digit number by a one digit number (in concrete with and without remainders) To divide a two digit number by a one digit number using short division (no remainders)	
	<p>> To count on from any given number crossing boundaries (count on 7 in ones from 669, 70 in tens from 669, 700 in hundreds from 669, 7000 in thousands from 2669).</p> <p>>To round any two or three digit number to the nearest 10 or 100.</p> <p>>To round measurements in seconds, minutes, hours, metres, kilometres, litres to the nearest 10 or 100.</p>	<p>> To know the names of 2D and 3D shapes.</p> <p>> To be able to describe their properties.</p> <p>>To know the names of different types of angles.</p>	<p>>To recognise that tenths arise from dividing an object into ten equal parts</p> <p>>To compare fractions (fractions with the same denominator)</p> <p>> To order fractions (fractions with the same denominator)</p> <p>> To compare fractions with different denominators</p> <p>>To recognise equivalent fractions (see exemplification year 4)</p>	Review Term 2 fraction mental maths skills.	Rehearse addition, subtraction mental maths skills from Term 1.	<p>>To know doubles of all multiples of 5 up to 100</p> <p>>Observe the effect of multiplying by 10</p> <p>Multiply any single digit by 1, 10, 100 and 0</p> <p>>Multiply a two digit number by 2, 3, 4, or 5 without crossing the tens boundary. (11x5, 23x2)</p> <p>>Check halving with doubling</p> <p>>To multiply multiples of 10 with 1 digit number.</p> <p>>To divide a two digit number by a one digit number using short division (no remainders)</p> <p>> To solve problems where items are shared equally (12 sweets between 4 children)</p> <p>> To solve problems where items are shared using knowledge of fractions (4 cakes shared between 8 children)</p> <p>>To know whether to round up or down depending on context.</p>	

Term 4	<p>Statistics – To recognise importance of titles and labels when sorting data To solve one step questions using statistical information. To solve two step questions using statistical information</p>	<p>Measure – money To calculate change given in both £ and p</p>	<p>Four operations – money To add three-digit numbers with regrouping (revert to expanded method if tricky) To subtract a 3 digit number with regrouping in hundreds, tens and ones To divide a two digit number by a one digit number using short division (no remainders) To carry out short multiplication with regrouping in ones, tens and hundreds</p>	<p>Measure - time To read and record time to the nearest minute. To compare time in seconds, minutes and hours. To convert hours and minutes. To calculate and compare duration of events.</p>	<p>Four operations – To add three-digit numbers with regrouping (revert to expanded method if tricky) To subtract a 3 digit number with regrouping in hundreds, tens and ones To divide a two digit number by a one digit number using short division (no remainders) To carry out short multiplication with regrouping in ones, tens and hundreds Word problems</p>	<p>Four operations To add three-digit numbers with regrouping (revert to expanded method if tricky) To subtract a 3 digit number with regrouping in hundreds, tens and ones To divide a two digit number by a one digit number using short division (no remainders) To carry out short multiplication with regrouping in ones, tens and hundreds Word problems</p>	
	<p><i>See statistics mental maths skills from prior learning.</i></p>	<p>>To use decimal notation for money. (How many pence is £9.05? What is 465p in £ and pence?) >To find totals and give change: It costs 75p for a child to swim. How much does it cost for two children? -A set of paint costs £3. Parveen saves 20p a week. How many weeks must she save to buy the paints? - Dad bought three packets of biscuits at 70p each. What was his change from £3? >To know what to buy and how to pay: Which 5 coins make 74p? What other amounts can you make with 5 diff coins?</p>	<p>>To use decimal notation for money. (How many pence is £9.05? What is 465p in £ and pence?) >To find totals and give change: It costs 75p for a child to swim. How much does it cost for two children? -A set of paint costs £3. Parveen saves 20p a week. How many weeks must she save to buy the paints? - Dad bought three packets of biscuits at 70p each. What was his change from £3? >To know what to buy and how to pay: Which 5 coins make 74p? What other amounts can you make with 5 diff coins?</p>	<p><i>See mental maths skills from prior time unit.</i></p>	<p><i>Rehearse addition, subtraction, multiplication and division mental maths skills.</i></p>		
Term 5	<p>Number and place value –</p>	<p>Addition and subtraction –</p>	<p>Multiplication and division –</p>	<p>Fractions, decimals and percentages –</p>	<p>Fractions, decimals and percentages –</p>	<p>Fractions, decimals and percentages –</p>	

	<p>Identify, represent and estimate numbers up to 1000 in numerals and words.</p> <p>To recognise the place value of different measures.</p> <p>To use dimes and coins to understand place value.</p>	<p>To add using place value counters</p> <p>To develop and recognise patterns in addition</p> <p>To estimate the answer to a calculation</p> <p>To solve word problems</p> <p>To count back to find the difference</p> <p>To estimate the answer to a calculation</p> <p>To use inverse operations to check answers</p> <p>To subtract 'taking away' one set using the bar model</p> <p>To subtract 'comparing two sets' using the bar model</p>	<p>To understand measuring and scaling problems</p> <p>To solve problems where items are shared equally (12 sweets between 4 children)</p> <p>To solve problems where items are shared using knowledge of fractions (4 cakes shared between 8 children)</p> <p>To know whether to round up or down depending on context.</p>	<p>To add like fractions (fractions with the same denominator)</p> <p>To subtract like fractions</p>	<p>To solve word problems involving fractions</p>	<p>To solve word problems involving fractions</p>	
	<p>>Estimate calculations by approximating. (608+297 = 610+300= approximately 910)</p> <p>>Approximate multiplications (19x16 = 20x16 = (2x16) x10= 320)</p> <p>>Extend and explain number sequences (48, 41, 34, 27...) continuing beyond zero.</p> <p>>To notice a pattern when counting from zero in 2s, 4s then 8s (4s are double 2s, 8s are double 4s)</p> <p>>To recognise odd and even numbers up to 10,000 and make general</p>	<p>>Add 10 to any number crossing the hundreds boundary. e.g. 196 + 10</p> <p>>Add a pair of multiples of 10, crossing 100. e.g. 90 + □ = 130</p> <p>>Add pairs of multiples of 100 crossing 1000. e.g. 500 + 800</p> <p>>Add 100 to any 3 digit number, without crossing 1000</p> <p>>Find the difference between two numbers that are close together by counting up</p> <p>>Mentally subtract 9,19,29... or 11,21,31 from any two digit number without crossing 100.</p> <p>> Develop and recognise a pattern</p>	<p>Revisit mental maths skills for multiplication and division from previous terms.</p>	<p>>To add like fractions (fractions with the same denominator)</p> <p>>To subtract like fractions</p> <p>>To solve word problems involving fractions</p>	<p>Review Term 2 & 3 fraction mental maths skills.</p>	<p>Review Term 2 & 3 fraction mental maths skills.</p>	

	statements about them. (if you add odd numbers the answer is even. Check. Explain why?)						
Term 6	<p>Measure – volume and capacity</p> <p>To measure and compare volume in l/ml.</p>	<p>Four operations – volume and capacity</p> <p>To convert between different units of measure.</p>	<p>Measure – length and mass</p> <p>To measure and compare lengths in m, cm and mm.</p> <p>To measure and compare mass in Kg and g.</p>	<p>Four operations – length and mass</p> <p>To convert between different units of measure.</p>	<p>Time</p> <p>Comparing durations of events.</p>	<p>Statistics –</p> <p>To understand and use simple scales.</p> <p>To classify shapes, numbers and objects into a Venn diagram.</p> <p>To classify shapes, numbers and objects into a Carroll diagram.</p>	<p>Geometry –</p> <p>To sort symmetrical and non-symmetrical polygons and polyhedra.</p> <p>To connect decimals and rounding to drawing and measuring straight lines.</p> <p>To identify horizontal and vertical lines.</p> <p>To identify pairs of perpendicular and parallel lines.</p>
	<p>>Conversion facts.</p> <p>>Multiplying and dividing by powers of 10.</p>	<p>>Conversion facts.</p> <p>>Multiplying and dividing by powers of 10.</p>	<p>>To solve measurement problems in context:</p> <p>Two rolls of tape are 35cm and 41cm. Total? Difference? - An egg weighs 50 grams. How much would six eggs weigh? - A big potato weighs 1/4 kg. What would be the weight of 10 potatoes? - A bottle holds 35ml of medicine. A teaspoon holds 5ml. How many teaspoons of medicine in the bottle?</p>	<p>>Revise other mental maths skills from Y3</p>	<p>>To know the number of seconds in a minute.</p> <p>>To know the number of days in each months.</p> <p>>To know the number of days in a year and leap year. (365 days, 52 weeks or 12 months)</p> <p>>To know own date of birth and say who is older/younger.</p> <p>>To count around the clock in 5s.</p> <p>>To know the days of the week, months and seasons in order.</p>	<p>>To count ‘up’ a counting stick in intervals of 1, 2, 5, 10</p> <p>>To count up a counting stick in intervals of any number.</p> <p>>To quickly count up scores when voting takes place.</p> <p>Respond to questions: How can we find out?</p> <p>>What information shall we collect and how? How shall we organise it?</p> <p>>To hypothesise: How would the graph be different if ... (in relation to travel to school) it were a wet day</p> <p>December If there</p>	<p>> A game...Parallelogram, concave hexagon, obtuse triangle, isosceles triangle, kite, arrowhead, scalene triangle, rectangle, rhombus, isosceles trapezium, arrowhead, concave quadrilateral, and so on... Put the cards in a pile A member of team A picks a card from the top They describe the properties of the shape, without using the words on the card. The first person to say the correct shape wins a point If they give the wrong shape the other team/s has a go Each person is allowed</p>

						were no buses? If we asked year six	one guess per round, the game going on until each person or team has had a guess Then the next team and so on choose the next card... >The game can be extended to include other shapes, solids etc... It could be adapted to a two-team or "Twenty Question" scenario: Has it got 4 sides? Does it have parallel sides? And so on... >It can also be adapted so that the person at the front of the class describes the shape and other students attempt to draw the shape.
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